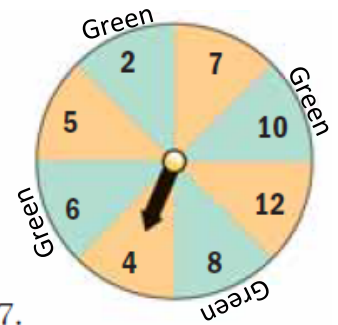
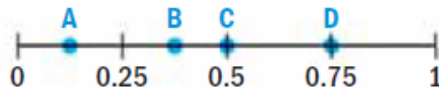


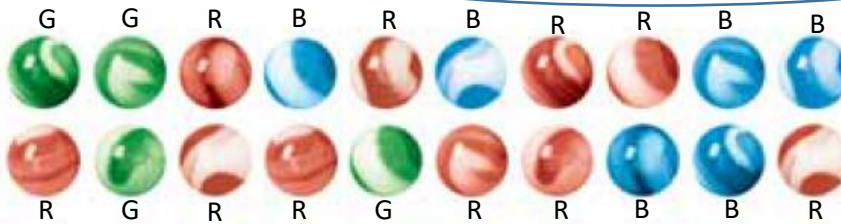
Note: PRIME numbers include: 2, 3, 5, 7, 11, 13

MATCHING You spin the spinner at right, which is divided into equal parts. Match the event with the letter on the number line that indicates the probability of the event.



- 3. Pointer lands on green.
- 4. Pointer lands on 7.
- 5. Pointer lands on an even number.
- 6. Pointer lands on a prime number.

THEORETICAL PROBABILITY You randomly choose a marble from the marbles below. Find the probability of choosing a marble of the given color. Write the probability as a fraction, a decimal, and a percent.



- 7. Blue
- 8. Red
- 9. Green
- 10. Yellow



THEORETICAL PROBABILITY You roll a number cube. Find the probability of the event. Write the probability as a decimal rounded to the nearest hundredth. Predict the number of times the event will occur in 200 rolls.

15. You roll a 3 or a 6.

Probability(decimal) Prediction out of 200 rolls

16. You roll a 9.

Probability(decimal) Prediction out of 200 rolls

17. You roll a positive number.

Probability(decimal) Prediction out of 200 rolls

18. You roll a prime number.

Probability(decimal) Prediction out of 200 rolls

19. You roll a multiple of 2.

Probability(decimal) Prediction out of 200 rolls

20. You roll a number less than 4.

Probability(decimal) Prediction out of 200 rolls